



INTRODUCTION

- In Java when things go wrong a java.lang.Exception object is created.
- For example,
 - if we add elements to an uninitialized arraylist
 - NullPointerException
 - if we try to read from a file that doesn't exist
 - FileNotFoundException
 - if we try to read past the end of the file
 - IOException
 - if the file changes while we are reading it
 - IOException

THE CALL STACK

- When a Java program runs, execution begins in the main() method. The main() method creates objects and invokes methods on them.
- When execution moves to another method an entry is added to the **call stack**.
- When a method finishes executing, the entry is removed from the call stack, and execution returns to the next line in the main() method
 - this continues until the main method finishes

call stack

obj.method()

main()

THE CALL STACK

- The call stack entry below, among other things, contains

- the current method
- where the call occurred in that method

NullPointerException:

- at Student.getAverage(Student.java:79)
- at Student.toString(Student.java:62)
- at java.lang.String.valueOf(String.java:2615)
- at java.io.PrintStream.print(PrintStream.java:616)
- at java.io.PrintStream.println(PrintStream.java:753)
- at Student.main(Student.java:120)
- at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
- at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:39)
- at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:25)
- at java.lang.reflect.Method.invoke(Method.java:585)

EXCEPTIONS IN JAVA

- In Java, all exception classes inherit from the Exception class
- Exceptions in Java are checked or unchecked!
- Checked exceptions must be caught or thrown. Examples of checked exceptions include:
 - IOException
 - FileNotFoundException
- Unchecked exceptions should never be caught or thrown. Examples
 - of unchecked exceptions include:
 - NullPointerException
 - ArrayIndexOutOfBoundsException

EXCEPTIONS IN JAVA



EXCEPTION HANDLING

- As developers, we must address any problems that might occur.
- For unchecked exceptions, your code should follow best practices in order to prevent exceptions occurrences. For example
 - check for array bounds
 - check for null values
- For **checked** exceptions, your code either **throws** the exception or **handles** the exception with a try/catch block.

EXCEPTION HANDLING

- Using try, catch, and finally blocks
 - Wrap all code that can cause a checked exception in try, catch (and optionally finally) blocks

```
try {
```

```
} catch (Exception e) {
```

System.out.println("handle exception here");

```
} finally { // optional
```

try {

System.out.println("reading from a file ...");

} catch (FileNotFoundException e) {

System.out.println("handle exception here");

} finally { // optional

System.out.println("closing the file ...");

EXCEPTION HANDLING

- A try block can have multiple catch blocks.
- The order of the catch blocks is important.

try {

```
System.out.println("reading from a file ...");
```

```
} catch (FileNotFoundException e) {
```

```
} catch (IOException e) {
```

System.out.println("handle exception here");

} finally {

```
System.out.println("closing the file ...");
```

try {

```
System.out.println("reading from a file ...");
```

```
} catch (IOException e) {
```

```
} catch (FileNotFoundException e) {
```

} finally {

System.out.println("closing the file ...");

THROWING EXCEPTIONS

- An exception might be thrown, when there is nothing more you can do about it!

```
public void methodA() {
    try {
        dangerZone();
    } catch (Exception e) {
        e.printStackTrace();
     }
    public void dangerZone() throws Exception {
        throw new Exception();
    }
```

EXCEPTION HANDLING EXAMPLE

```
import java.io.FileNotFoundException;
public class DemoExceptions {
```

```
public static void main(String[] args) {
    try {
        method(true);
```

```
System.out.println("returned from method()");
} catch (FileNotFoundException e) {
    System.out.println("caught the exception, will handle it!");
    e.printStackTrace();
} finally {
    // code that must be absolutely executed after try block completes
    System.out.println("finally will cleanup!");
}
public static void method(boolean exception) throws FileNotFoundException {
    if(exception)
```

```
throw new FileNotFoundException();
```

```
System.out.println("method 1 executed successfully!");
```

HANDLING EXCEPTIONS

- Handling exceptions improves the user experience!
- Consider
 - Where can errors happen caused by our logic?
 - Where can exceptions happen?
 - Where can user error occur?
- For each, how can we prevent or reduce these?
 - What would the user expect?

USER EXPERIENCE!

- Suppose you are
 exploring with Google
 earth (desktop app),
 you click a button and
 it
 - Closes and/or reopens the program/window
 - Changes the size of the window
 - Moves GUI components around the view
 - Does nothing!

- Suppose you are searching Google (web app), you enter some text, click the button and
 - The web page
 refreshes, losing
 your search text
 - The result page comes up, without results
 - Nothing happens!

Suppose you are shopping on Amazon (mobile app), you tap

a button and

- The app closes (and maybe reopens)
- The entire style of the app changes
- GUI components move around the view (unexpectedly)
- Nothing happens!



