
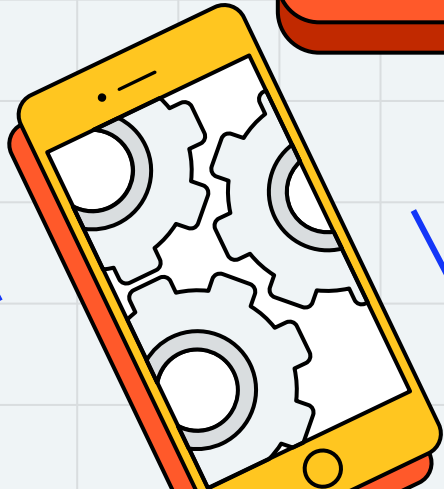




# Application

# Programming



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# OOP Concepts

Java Abstract Classes

# ABSTRACT CLASSES

- Sometimes it's useful to declare classes for which you never intend to create objects. These classes are called **abstract classes**.
- The purpose of an abstract class is to provide an appropriate superclass from which other classes can inherit and thus share common design.
- Abstract classes are used only as superclasses in inheritance hierarchies.
- Abstract classes are incomplete, and cannot be used to instantiate objects.

# ABSTRACT CLASSES

- To make a class abstract, declare it with the keyword **abstract**

```
public abstract class MyClass { ... }
```

- Abstract classes normally contain one or more **abstract methods**
- An abstract method is an instance method with the keyword **abstract** and its declaration
- An Abstract method **do not provide implementations**

```
public abstract myMethod();
```

- Constructors and static methods cannot be declared as **abstract**.

# ABSTRACT CLASSES

- Subclasses must declare the missing pieces to become concrete classes from which objects can be instantiated.
- Each concrete subclass of an abstract superclass must provide concrete implementations of each of the superclass abstract methods.

```
public abstract class Shape {

    private String color;

    public String getColor() {
        return color;
    }
    public void setColor(String color) {
        this.color = color;
    }
    public void display() {
        System.out.println("This is a " + getType() + " shape. Its color is: " + getColor());
    }
    public abstract String getType();
    public abstract void draw();
}
```

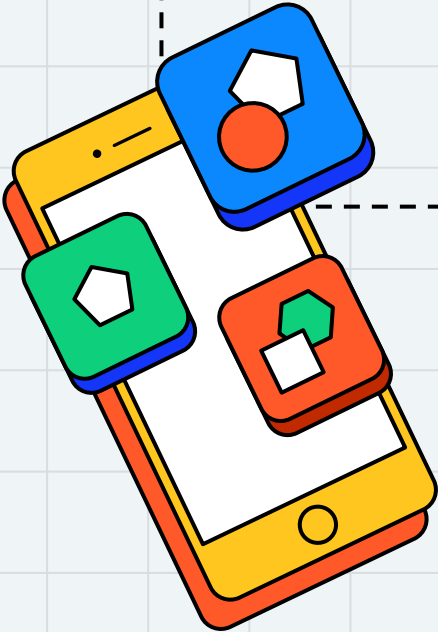
```
public class Circle extends Shape{

    private double radius;
    public double getRadius() {
        return radius;
    }
    public void setRadius(double radius) {
        this.radius = radius;
    }
    public void draw() {
        System.out.println("Drawing a " + getColor() + " circle with radius " + getRadius() + ".");
    }
    @Override
    public String getType() {
        return "Circle";
    }
}
```

```
public class AbstractClassDemo {

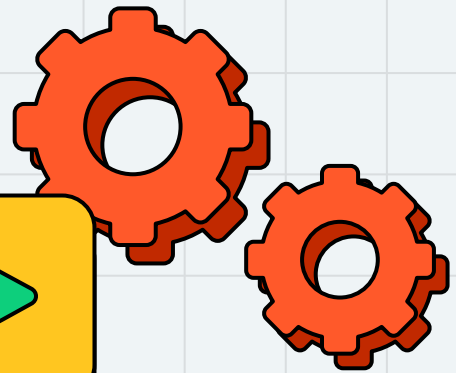
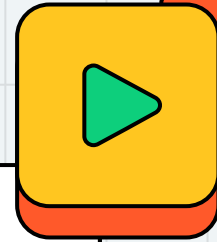
    public static void main(String[] args) {
        Circle circle = new Circle();
        circle.setColor("red");
        circle.setRadius(5.0);
        circle.draw(); // implemented abstract method
        circle.display(); // concrete method from
                           abstract class
    }
}
```





## CODE DEMO

- Create classes to demo abstract classes concepts!







**THANK**

**YOU!**



## DO YOU HAVE ANY QUESTIONS?



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By Appointment



Online